# Shu-Yu (Michelle) Lin Phone: (720) 756-6985 Linkedin: linkedin.com/in/mlin920 EMAIL: shuyulin@mit.edu

# EDUCATION

Graduate Student	<b>Massachusetts Institute of Technology</b> <i>Aeronautics &amp; Astronautics</i> NSF, NSTGRO, & Jack and Vickie Kerrebrock Fellow Space architecture and bioastronautics research in the Human Systems Lab (Arquilla)	
	Overall GPA: 4.00 Major GPA: 4.00	
<b>BACHELOR'S</b>	University of Colorado Boulder Aerospace Engineering Sciences & Applied Mathematics	
	Overall GPA: 3.98 GPA: 4.00 (App. Math)   3.94 (Aerospace) Summa Cum Laude	

#### EXPERIENCE

May - Aug 2022	<ul> <li>Medical Operations Engineer at SPACEX</li> <li>Managed over 40 research proposals to be selected for a customer mission</li> <li>Created rubric for research feasibility, presented summaries of research projects to customer</li> <li>Owned training and data collection scheduling for over 30 research payloads</li> <li>Led flight hardware hazard assessment for over 25 research projects, totaling to over 100 parts</li> <li>Communicated with the Polaris Dawn Program, 20 researchers, and 10+ internal engineers on 30+</li> <li>Owned crew training for internal research project</li> <li>Supported and debriefed the internal medical team over a two-day crew medical and research ski</li> <li>Created behavioral health EVA simulation</li> </ul>	
CURRENT	<ul> <li>Human Factors Consultant at ASTROLAB</li> <li>Provided a rover capability and ergonomics analysis after a desert field test</li> <li>Serve as human factors and human spaceflight expert for company-wide engineering team leads</li> </ul>	Hawthorne, CA
May - Aug 2020	Space Architecture Intern at BLUE ORIGIN       Kent, WA         Matthew Isakowitz Fellowship Program       •         • Supported the Human Spaceflight Portfolio in Advanced Technology and habitat concept work in Advanced Concepts.       •         • Compiled a reference guide on human-occupied spaces, architecture, ECLSS, and human interactions       •         • Produced a holistic design for human habitation that integrated engineering systems and architecture       •         • Coordinated design decisions with input from engineers, architects, astronauts, and the user experience team	
May - Aug 2019	<ul> <li>Vehicle Engineering Intern at SPACEX</li> <li>Brooke Owens Fellowship Program <ul> <li>Responsibilities included analyzing structures and mechanisms for existing spacecraft, improving on independent projects.</li> <li>Completed a variety of mechanical design projects, mainly component design, fabrication, kinematic</li> <li>Led and completed software, electrical, and structural design for portable testing box.</li> <li>Developed several software processes to analyze test data, improved efficiency by more than 75%.</li> </ul> </li> </ul>	
Aug 2020 - May 2021	<ul> <li>Structures and Mechanisms Lead for CU BIOASTRONAUTICS LAB SPONSORED PROJECT Multi-Sensory Cueing System for Remote Flight Simulations</li> <li>Lead a structures and mechanisms team of 4 people, working in a larger team of 12 as part of the</li> <li>Produced novel system that couples vestibular and tactile cueing to simulate flight experience for</li> </ul>	

## Research

Fall 2021 - Spring 2022	<ul> <li>Physical Instinct in Microgravity</li> <li>Studying physical instinct of movement fluidity in microgravity through parabolic flights.</li> <li>Prototyped a wearable sensor system capturing kinematic motion at 12 joints</li> <li>Mentored a UROP through an electronics prototyping project for IAP (MIT's January term)</li> </ul>
SPRING 2020 - Spring 2021	<ul> <li>Adaptive Architecture in Intelligent Spacecraft Habitats</li> <li>Focused on adaptive architecture as part of NASA's Habitats Optimized for Missions of Exploration (HOME) Project.</li> <li>Research thrust liaison to Howard University for space architecture work, collaborated biweekly to provide advice and guidance on architecture research.</li> </ul>
2018-2019	<ul> <li>Alternative Reality Technologies in Spacecraft Habitat Design Evaluation</li> <li>Led software development to produce an augmented reality environment through the Microsoft Hololens</li> <li>Aided in human subject experiments, assessing system usability and communicating results to a scientific audience</li> <li>Continued this research in a collaborative project with Johnson Space Center to develop advanced decision support tools to increase crew autonomy.</li> </ul>

# PAPERS

Shu-Yu Lin, A. Yang, and K. Arquilla. "Prototyping Wearable Sensor Garment for Understanding Proprioceptive Changes in Microgravity." International Astronautical Congress. September 2022.
Shu-Yu Lin, K. Arquilla. "Quantifying Proprioceptive Experience in Microgravity." Space CHI Workshop, Association for Computing Machinery Conference on Human Factors in Computing. May 2022.
N. Banerjee, A. Baughman, S. Lin, Z. Witte, D. Klaus, A. Anderson. "Development of Alternative Reality Environments for Spacecraft Habitat Design Evaluation." Virtual Reality, 1-10. July 2020.
N. Banerjee, A. Baughman, S. Lin, Z. Witte, D. Klaus, A. Anderson. "Side-by-Side Comparison of Human Perception and Performance in Augmented, Hybrid, and Virtual Reality." IEEE Transactions on Visualization and Computer Graphics. July 202.

## LEADERSHIP AND AWARDS

2022-2023	<ul><li>Graduate Resident Advisor at MIT, EAST CAMPUS DORMITORY</li><li>Fostering community, providing mentorship, and promoting healthy living for MIT undergraduates</li></ul>
2022	Receipient of the AIAA NEIL A. ARMSTRONG GRADUATE AWARD
September 2022	<ul> <li>Panelist at NEXTGEN PLENARY PANEL</li> <li>One of five panelists on a highly-selective IAC NextGen Plenary Panel, "Space and the Arts"</li> </ul>
2021-2022	Outreach and Diversity Chair of MIT GRADUATE ASSOCIATION FOR AERONAUTICS AND ASTRONAUTICS <ul> <li>Leading equity and inclusion efforts for the graduate student association within MIT AeroAstro</li> <li>Organize topics and speakers monthly Community Awareness Lunch and Learn events</li> </ul>
2021	<ul> <li>Instructor at CASCADE, SPARK, SPLASH, MIT Educational Studies Program</li> <li>Designed and taught a 5-week seminar on living in space for low-income high schoolers</li> <li>Designed and taught two-hour courses titled "How to be an Astronaut" for middle schoolers</li> </ul>
2021	CU College of Engineering and Applied Sciences Research Award and JEDI (Justice, Equity, Diversity, and Inclusion) Award Recipient
2019-2020	<ul> <li>President and Founder of WOMEN OF AERONAUTICS AND ASTRONAUTICS, CU Boulder Chapter</li> <li>Provided direction and leadership to an executive board of seven members and an organization of over 150 students.</li> <li>Created inclusive and positive community geared towards gender minorities across all majors to engage in their interests in space through professional development.</li> </ul>
2019 - 2020	Recipient of the Women in Aerospace Foundation Scholarship
2020	Recipient of Aviation Week and AIAA's "Tomorrow's Technology Leaders: The 20 Twenties"
2019-2020	Mentor for Womxn of Color Program, Broadening Opportunities through Leadership and Diversity

#### **SKILLS & AFFILIATIONS**

MATLAB, Python, Mathematica, NX, Solidworks, Rhino 6, STK, GD&T PADI Open Water Certification, SSI Advanced Adventurer Certification, AIDA II Freediving Certification Fluent in Mandarin and English, proficient in Spanish

AIAA member, SWE member